

for Zoomers aged 4-18 years old.



69% 60%



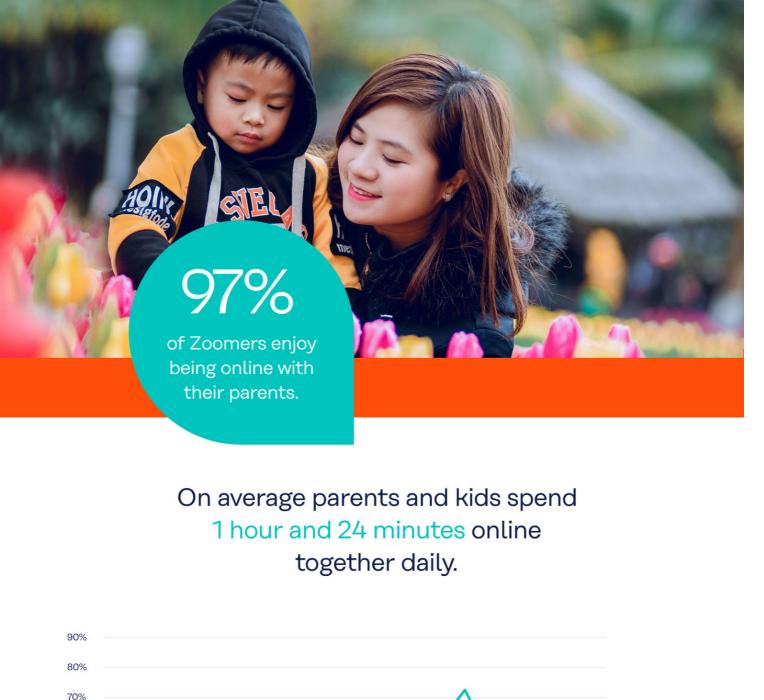
Brands need a Zoomer media strategy with a multi-content approach across all devices.

76%

72%



The family unit is strong in Indonesia



First Thing Before School After School Evening Throughout the Day

Social Media — Gaming — Surfing the Web — Watching videos online — Watching Movies Online

60%

50%

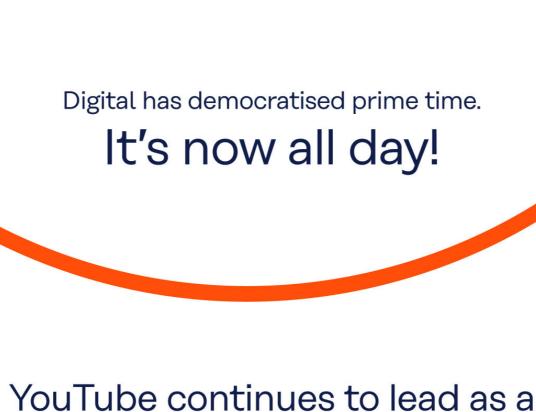
40%

30%

20%

10%

0%



strong favourite.

Wikipedia

National Geographic

Gmail

Brainly

FREE F RE

of parents believe social media has a bad moral influence.

100% 90% 80% 70%

60%

50%

40% 30% 20% 10% 0% 59%

Looked it

up online

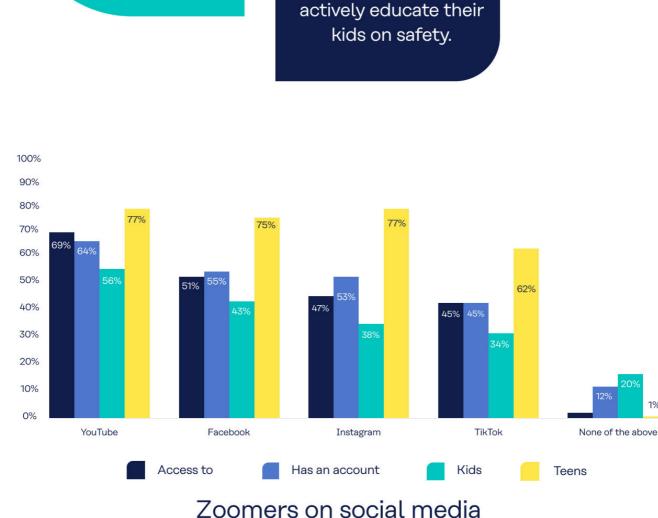
Shopee

ruangguru.com National Geographic Kids





While only



Zoomers are influencing most household purchase

decisions, becoming the new main grocery buyer.

62%

Talked about it

with my friends

TV Ads

55%

Purchased with

my own money

70%

Asked my

parents to

buy it for me

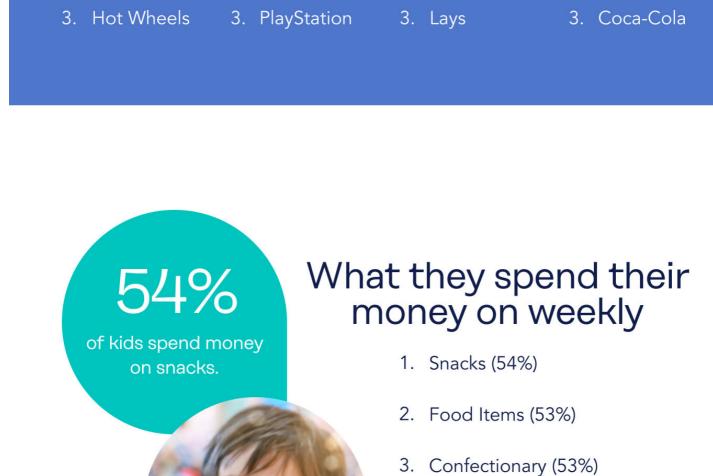
The impact of advertising on Zoomers

**Internet Ads** 

Online is where kids and teens find out

about new products, shows, apps and so much more.





In summary, the digital world is now the world.
While that brings new risks and concerns, it's also the marketplace for our newest consumers.

4. Drinks (53%)

5. Toys (33%)

For the complete report and other helpful insights, connect now at: info@totallyawesome.tv

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